



IAPSS

The International Association
For Political Science Students

Digital Learning and Student Government

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Extracurricular Education

- ▶ Curricular: Societal Prerequisites
- ▶ Extracurricular
 - ▶ Free learning
 - ▶ Content, pace
- ▶ Finite Resources
- ▶ Extracurricular Autonomy

Student Input in Education: Status Quo

- ▶ ~1 billion students worldwide, little input in education decisions
- ▶ Roger Hart - 1992 UNICEF Report, “Children’s Participation: Between Tokenism and Citizenship”
- ▶ Student government retrenchment and collapse
 - ▶ International Union of Students
 - ▶ [51%](#) of Commonwealth countries have no national student government
 - ▶ United States Student Association
 - ▶ Division, lack of resources, detrimental policies
- ▶ Missed potential for extracurricular opportunities
- ▶ Risks - more collapse, fewer extracurricular possibilities
- ▶ How can digital technology improve extracurricular education?

Opportunities

- ▶ Digital infrastructure support for student governments
- ▶ Digital technology for cross-campus, cross-border extracurricular collaboration
- ▶ Student governments at the international level
- ▶ Knowledge sharing, archiving, student newspapers
- ▶ Building and rebuilding student governments around the world
- ▶ Extracurricular development through student government
- ▶ Student affairs - multi-stakeholder collaboration
- ▶ Investment while maintaining extracurricular autonomy